
Subject: C&C_Meadow.mix now available!!!
Posted by [GDIViperM](#) on Sat, 19 Feb 2005 15:16:34 GMT
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yes but it map would never be smaller than 10MB because the most textures have a solution of 1024x1024. And only a noob made it to 512x512 because there so many fanmpas with normal textures and C&C_Meadow.mix is the one with better solutions ;D
and you could delete this files (objects, stripts..) and zip it ...
