How did WSE come out of this?

Let me define the purpose of WSE, or it's old purpose.

I joined WSE in 2000 because I liked to cheat, I knew Hybrid31 and all those RA2 trainer guys. A RA2 oldbie myself, I wanted to check out this site offering this information on how to exploit the game.

Sure, I got there and I posted many posts, along with all the other WSE members who reside in this community today; namely Xtrm2Matt, Kholdstare, Pak, Adad and Epyon. I hardly ever used the trainers on the site because I realized the purpose of WSE wasn't about making a cheating nation like Cyberpunk or myg0t.

The purpose of WSE was to get people to fuck the game up so badly that EA would finally fix it. Which, because they're the lazy fuckers they are, hardly ever did. We never trolled, but we were trolled constantly by PCNC. As a moderator on the second generation forums of WSE, I battled the active WSE member Adam Faubert(slavikpcnc) often. I'm not saying we were always innocent, but often we kept to ourselves.

We didn't fuck up the games, EA did by not patching them, plain and simple, and I comemmorate Blackhand Studios' effort in trying to fix up Renegade. Just like the forums we're on here, the weight of Westwood was dropped on this fine community.

WSE lost it when it evolved into GX, which in the beginning, was a poor attempt to clone WSE. As a moderator, I often suggested to the now passed Sasha to ban reeceq, the site's owner. But anyways, WSE became a cheat factory after Frodo and Yoshio took over and they basicly fueled GX. That's when I left and joined Lithium's community, but that's another story.

So again I ask, why was WSE brought up? And why are we fighting about something so stupid?