
Subject: Completely Useless vehicles/infrantry
Posted by [Deathgod](#) on Thu, 17 Feb 2005 00:03:05 GMT
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YSLMuffinsPatches are actually surprisingly good against buildings--they are after all in the grenadier class. It's just silly, though, to use your ammo against buildings unless you can refill quickly.

Vs. Buildings at the MCT (per clip): 10% (50 damage)
Vs. Buildings, non-MCT (per clip): 8% (40 damage)

Even with his C4 you can't kill a building by yourself. Your ammo is generally better spent elsewhere. He makes a good assist character to take on basebusting missions to cover engys or techs, though.
