Subject: C&C_Meadow.mix now available!!!
Posted by Alkaline on Tue, 15 Feb 2005 22:23:48 GMT
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very good map!
but I found 2 problems:

1, one of the vehicle exit points in the gdi warfactory is messed up, sometimes the created tank just stays in the bay and doesn't come out.

2, you have no spawning crates and no spwaning weapons in the map!
I think you should add some crates (yellow boxex) and some spwaning weapons here and thier.