## Subject: Removing/editing Vehicle limit?
Posted by Blazer on Mon, 14 Feb 2005 10:02:58 GMT

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DaGrebXSeaManA vehicle limit of 12 would be nice.

But imagine what a 12 Flamer rush could do to a base...

Imagine what a 12 flamer rush could do to your FPS

Also imagine 12 mobarts firing into your base entrace...no possible way of leaving the base