
Subject: Completely Useless vehicles/infrantry

Posted by [Spoonny_old](#) on Sun, 13 Feb 2005 11:41:50 GMT

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Lance3066Actually... The transport helicopter CAN be useful. It carries 5 people 4 including the pilot, which I've never really understood... in C&C it was 5 passengers, so it should be either 5 or 6, depending on whether you count the pilot as a passenger

SniprsYes spoony, but you know who would win every game as much as I do
Not so...

Discounting orca/apaches and ramjets, Nod has the best anti-air weapon in the game, the Light Tank. How often do you see a Medium Tank shoot down an Apache? Not often, unless Darkoli05 is flying the apache.

Plus when you take stealth options into account, the game isn't as unbalanced as you'd think. You could say GDI will theoretically win every game, well guess what, theoretically they should win every game as it is, but they don't.
