

---

Subject: clear scope skin

Posted by [Wyld1USA](#) on Sun, 13 Feb 2005 07:06:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Quote:Nod can hit the Weapons Factory, Power Plant, Tiberium Refinery, and Advanced Guard Tower from the top of the hill.

And Barracks, while keeping the top clear of Meds and Mrls.

GDI can hit Ref, Obe, and HON. A Med can also keep the top clear of all Arti's.

Gee, makes me think what would happen if I played myself on both sides on HG. Then it would be a draw. "giggle"

Clear scope, well if you wanna talk about that, you may as well talk about the skins that make stanks show better, etc.. I know I don't.

Personally, I have never used skins or different scopes, so I can't add to this part, never needed them and I know my game is fine without them. I also never snipe until I need to help cover a Nuke/Ion, or help my team with killing repairers or 1000 characters (if there are no other's on my team already), which I think was the original meaning of the sniper. I will continue to lmao at Snipers that shoot tanks for points, proly using a clear scope no less "giggle again"

---