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Subject: 30 to 1- How to do it in a tank.

Posted by [flyingfox](#) on Fri, 11 Feb 2005 19:37:52 GMT

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Do you have a good connection? the problem with dodging shots in renegade is that you'll dodge, and still take damage. most of us have pings in the range of 200 so it means that, say you stand at a corner and move behind it, they'll have a split second to shoot you before their screen catches up with you going around the corner. that's why when you fight with a sniper, you can die from behind a corner and slide along the floor to where you were a moment ago. really frustrating

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