
Subject: Stealth flame tanks and Stealth Med tanks?
Posted by [danpaul88](#) on Fri, 11 Feb 2005 13:38:43 GMT
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i think it makes the game more enjoyable, because if only nod can use stealth units then nod dont have to bother looking out for stealth units, whearas now both teams are as risk from stealth units.

Although i agree stealth meds might be too much of an advantage, maybe you could change it to make vehicles that are stealthed lose some armour and health?
