
Subject: Transport Helis

Posted by [WNxCABAL](#) on Fri, 11 Feb 2005 13:06:26 GMT

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I think I have said this before, but why not modify the WW maps with the E3 vehicles and add stuff that should be changed to counter the balance (i.e n00bjet, trans heli, etc.)

Then name them something like C&C_BHS_Walls_Flying.mix
