Subject: CnC Reborn : Nod Devil's Tongue
Posted by Aircraftkiller on Wed, 09 Feb 2005 03:22:43 GMT

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Quote:We can't put it into Source until the D6 version of Source is ready to be worked on.

Post the full quote... Not just what you think justifies your retarded logic.I've stated many times that we're not taking in-game images until D6 is ready for us to do it.

I could do it for HL2, or just for the model viewer, but that's a waste of time when I can simply render it instead of spending an hour making the vtx files and converting from Max into .mdl, and finally making sure all the shaders are almost identical to how I want them to be.