Subject: Exporting Posted by SuperMidget on Mon, 07 Feb 2005 17:35:35 GMT

View Forum Message <> Reply to Message

oblivion165OmG YoU LoSeR! ReNhEIP iS thE RoCkSoR!?!??!?! Lmfao

I'm talking about just terrian, which I have just put a 'plane' with so junk on it (cylinders, cones etc). I haven't gotten to doing buildings yet. Haa.. Same thing apply?

Also, how can I rotate the junk? ex. a hollow tube that units can walk through