
Subject: CnC Reborn : Nod Devil's Tongue
Posted by [Jaspah](#) on Mon, 07 Feb 2005 01:11:55 GMT
[View Forum Message](#) <> [Reply to Message](#)

Aircraftkillerlol... You're blind.

J4, you're an idiot. I only use the tools that Source uses, like reflections, bump mapping, normal maps, specular highlighting, etc... I don't use anything unless it will look similar to what Source uses. Otherwise what's the point?

I'm not a idiot. If you are expecting an in-game screenshot from him... Why can't you supply a simple model shown in Source? Because I seem to have remembered seeing 3DSMax renders of your or RenAlert models that you've posted. I don't give a shit if it "looks" like a Source model. I wanna see them in action and in-game. Just like you want it and I want it.

Also, why doesn't 'lol' bother you and 'ur' does? They're the same kind of internet abbreviations.
:rolleyes:
