
Subject: linux server lan mode mem-leak
Posted by [Beus](#) on Sun, 13 Apr 2003 12:26:03 GMT
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mac...

However, just run it in Gamespy mode and connect to it with

```
renegade.exe +connect ip:4848 +pass
```

That'll work on LAN mode too!

I've tried it, and i must say: "It runs like clockwork"

No mem leak at all when using this mode, compare that against about 2MB/min of mem leak in lan mode.

Thanks alot
