Subject: CnC Reborn: Nod Devil's Tongue Posted by Jaspah on Sun, 06 Feb 2005 20:13:14 GMT

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AircraftkillerSource renders things in a similar fashion to Max. If I'm designing something in Max, and it's using the exact same shaders that Source uses, why wouldn't I render it in Max?

And, once again, what do I and my work have anything to do with the crap that Retardin showed off?

Source doesn't use the very same shaders. If he needs to show some models in-game, why the hell shouldn't you? :rolleyes: