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Subject: CP1

Posted by [Cat998](#) on Sun, 06 Feb 2005 14:54:56 GMT

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I don't think it's WOL side, When you open the buddy list, Renegade locates every player on WOL, the buddy is saved on the WOL server, but not the locations of each player. It would be the same if you would /locate every one of the 20 players, but Reneegade does it for you

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