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Subject: Map Making

Posted by [Jaspah](#) on Sat, 05 Feb 2005 14:58:50 GMT

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SuperMidget Obviously you never made starcraft maps. For terrian you could simply use a paint brush like tool and made any terrain at any level. Triggers were SIMPLE too. I miss you starcraft...

But thenagain, it wasn't a 3D first person game..

Wrong! The Warcraft III: The Frozen Throne's map editor is much better. That was the best for a RTS ever.

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