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Subject: big new engine feature added to scripts 2.1, Keyboard Hooks

Posted by [Blazer](#) on Thu, 03 Feb 2005 07:43:43 GMT

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I have no problem with the "moving on", its the burning of bridges as they go. Folks like aircraftkiller went from one day of being an avid player of Renegade and/or Renalert, to the next day of HL2 being the end all be all of gaming, and suddenly Renegade sucks and anyone who plays it is an idiot.

Aircraftkiller said that he didn't pay attention to whatever was new at the time, and yet he has totally dropped Renegade in favor of CS:S/HL2, which is what I found ironic.

I own HL2 myself, and nobody can deny that its graphics and engine are superior in almost every way. But I and others find it odd that people like Aircraftkiller seemingly cannot fathom our like of Renegade, even though they themselves were "just like us", until they decided to drop it like a hot potato

I have a lot of respect for Dead6, I was even a member? of the team long ago, doing sound effects and soundtracks for the FMV sequences. I just wish that the people who now think Renegade sucks could at least try and understand why some of us still like and play Renegade, despite there being newer and "better" things out there.

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