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Subject: big new engine feature added to scripts 2.1, Keyboard Hooks

Posted by [Aircraftkiller](#) on Wed, 02 Feb 2005 20:42:36 GMT

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Because we stopped working on it. But unlike everything made for this pathetic game, we have had more than one release. More like over 15 in the three years we worked on it, which is more than any of you idiots can say... Especially you, The Fucking Whiner Andy.

The version number is irrelevant. A 1.0 release is still a public beta for that Sole Survivor thing because it sucked so hard that no one would even play it after two days, yet we kept a consistent fanbase that continually grew over two years until Half Life 2 was out, where they all went... Which means that's where we went as well.

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