Subject: The Beacon Pedistal.... Cheap Sh!t or good combaq stratagy Posted by Tunaman on Tue, 01 Feb 2005 19:59:43 GMT

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I think the beaconing the ped is a valid tactic, if you cannot disarm it, then it's your fault that you just lost. One time I was GDI on Walls_Flying, and my team was doing ok, but then my mouse broke, and I had to restart the computer. When I got back on, Nod had whipped our butts, and nothing was left except for the power plant. So I just walked over to the HoN, jumped through the window, and placed my beacon. Everyone thought it was hilarious, except for Nod, they thought it was cheap. I say they should have at least tried to disarm it.