
Subject: PSP almost here!

Posted by [Vitaminous](#) on Mon, 31 Jan 2005 03:19:19 GMT

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z310According to GameInformer:

Quote: "...The initial reports on problems with the PSP are predominately limited to a few things. A small number of consumers have found dead pixels or air bubbles on their screens, while the PSP in general contains a design flaw. By applying a twisting pressure when holding the unit, the UMD door clasp can release, causing the disk door to open unexpectedly..."

I personally dislike scratches, for they annoy the hell out of me, therefore I do not want to take my chances with bubbles or dead pixels. Also often I have applied twisting pressure to my NSP when playing games (Like when I get pissed playing). So that flaw is also going against me buying the system.

Wtf were you expecting? Sony sucks at making portable devices.

I mean, just look at "how strong" the PS2 is, you drop it off something and it's doomt.

Gernader8Nintendo puts out inexpensive hardware that appeals to younger and cheaper gamers. I mean look at the cost of the Gamecube.

That's because of its unpopularity.

_TFWxANDY_I have been playing Worms, Colin Mcrae Rally 2005, Tomb Raider, The Sims, Tiger Woods 2004, FIFA2005 & Asphalt

ROFL
