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Subject: Ever thought about making Bots...

Posted by [bigwig992](#) on Sat, 12 Apr 2003 14:08:48 GMT

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Well, yes, the average run of the gun Innate is stupid as hell. But a stationary sniper (with stealth) can teach teams how to evade being pinned down, espeicly if there's enough snipers. AI snipers are the closest thing to a smart AI. They can hit you if your just running along, they cant hit you if your hopping around in circles (like you would in a real game), and they even get in some lucky shots. You just have to put them in stragetetic spots and hope they see you.

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