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Subject: Texture lighting effect?

Posted by [Kalo](#) on Sat, 29 Jan 2005 14:15:26 GMT

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Aircraftkiller Be sure to sprinkle a bit of Reborn sucks dust on your work after you're done. It's guaranteed to do what you want no matter what happens afterward.

So that's what you did to all the maps you made for Renegade? Good philosophy, i'll have to remember that.

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