Subject: mod install on server
Posted by RMdawn on Thu, 27 Jan 2005 23:42:48 GMT

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Hello! I Downloaded a mod.pkg and uploadet it into the data directory on my server. but how can i start this mod?

```
;
; Set ModName to load a custom MOD package.  All clients who join the server
; will need to have the MOD package also.
;
; ModName=Formula.pkg
;
ModName=track1.lsd
```

can someone tell me how i can run the mod on the server?