Subject: CP1 version of Mesa Posted by Blazer on Mon, 24 Jan 2005 08:48:37 GMT View Forum Message <> Reply to Message

The authors of the map put vehicle blockers there specifically because they did not intend vehicles to go there. So exploiting a way to get there is just as much an exploit/cheat as it would be if flying vehicles could fly off the map, etc.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums