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Subject: New Plugin --- !

Posted by [StoneRook](#) on Fri, 11 Apr 2003 20:37:18 GMT

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Granted - if your intentions are to do work at a game studio -- using scripts to get in the door will not do it for you.

With that said - once your in the door - you will use scripts to do the tedious work...

However - a majority of the people here do not wish to be in a game studio - they are here to mod Renegade.

Using this tool - as Blazer points out - is not the "magic wand" - you need to know how to do stuff to make it work right.

You also need to know how to texture - unwrap uvw - make adjustments - etc...

Which this tool does not.

So - in a nutshell - for the people that know a little of gmax/3DS - this will help them make better models, and in the end - more stuff for Renegade.

If it's garbage - no one will use it - if it's the cat's meow -- better for us in the whole.

You know me - I hammer at a program to teach myself how the stuff works. After that - i try to past the knowledge on -- which more people should do around here.

why re-invent the wheel?

'nuff said on this subject.

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