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Subject: Renegade DS.

Posted by [Sir Phoenixx](#) on Sat, 22 Jan 2005 21:04:04 GMT

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.bmp is evil!

The bottom screen would be good for showing images of the weapons/items you got so you can poke the one you want to switch to, and the HUD stuff like the radar and current weapon.

Just a little optimization with the effects and texture sizes and Renegade could be played on the PSP... The current Renegade models are already low detailed enough for it.

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