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Subject: How do I make projectiles.

Posted by [blackhand456](#) on Sat, 22 Jan 2005 05:12:53 GMT

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Quote:Ot you can use RenegadeEX or XCCmixer and extract the textures from the always.dat and edit the colors to what you want and make a new one. You can do it how oblivion said.

Use RenegadeExm if you need a copy of it just let me know i have it on my computer, since its freeware its not illegal, so yeah definately use RenegadeEx, i dunno theres just something i dun like about XCC

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