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Subject: Drop Weapons

Posted by [Creed3020](#) on Sat, 22 Jan 2005 03:57:22 GMT

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Quote:; EnableDropWeapons=

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; This setting allows for players to drop their main weapon when they are killed.

; Set this to 1 to enable this option. Set this to 0 to disable this option.

; Default is 1.

EnableDropWeapons=0

I have that exact code on my server yet drop weapons still do occur. Is there something wrong?

Would you like to see the entire server2.ini?

These are more bugs/requests:

-It would be nice if they disappeared after 20 seconds or so.

-The drop weapons in a door is also another bug that is very annoying.

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