Subject: XBox, Call of Duty: Finest Hour

Posted by AlostSOul on Sat, 22 Jan 2005 03:45:00 GMT

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I own both versions. It's not that hard to aim, just move your right joystick anywhere and your cursor goes there. It's kinda hard to explain if I'm not making sense. I personally think that the PC version of the game is frusrating because there is so many buttons you need to use. Xbox only has seven or eight buttons so there is no room for major error. The Xbox game rooms go on forever though(PC too, but not as often). I played last weekend, and I stopped after killing my 150th German with the Springfield.

Icedog90, I'll play you some time this weekend. I'll show you how to navigate and shoot easier. You just have to play around with the settings a bit to get to your most comfortable likings.