
Subject: Various things missing from multiplayer.
Posted by [Weirdo](#) on Tue, 18 Jan 2005 17:58:53 GMT
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LaeubiBut that was a bug... and was fixed by westwood, because you can get a heavy advantage from using this function...

True. That's why I also said, Quote:Man some games I played with that version in those times were really screwed

I was more pointing out the fact that you said it was never possible.

Reading that, rememberd me of the good old screwed games of that beta. That beta, really had a lot of bugs. Like people joining a server without a name, and not able to chat. And of course all the games, like low gravity and all other screwed things.

Although the option might be great for some screwed up gameplay, I seriously wouldn't recommend it for real games.
