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Subject: Various things missing from multiplayer.

Posted by [EA-DamageEverything](#) on Mon, 17 Jan 2005 01:33:10 GMT

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OK mac, I got 2 questions (you can answer me in german via Email, if it's easier for you):

Firstly: When I host a LAN game, I can "pimp my ride". Such things as change torque, change the length of the springs, change Gear ratio and so. This doesn't work in ANY server in WOL -why? This feature has been enabled since BHS.dll AFAIK.

Secondly: What's going on with the scripts? Look at the picture here and tell me why I will need so much script files and what will happen to my Game if I put them into the Reneagde directory?

Picture here <http://img109.exs.cx/img109/9610/scripts1gp.jpg>

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