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Subject: From the makers of Renegade Alert... Tiberian Dawn

Posted by [Sir Phoenixx](#) on Fri, 11 Apr 2003 02:20:06 GMT

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Duke of Nukesok...so basically you're making skins for the game now...but it will be in a packet so you'll have all new skins...

seriously...all I see is skins...seems kinda pointless to make a Tiberium Dawn mod for a game based of Tiberium Dawn

Lol... :rolleyes:

Renegade's infantry isn't close to being what would be in Tiberian Dawn.

Most of Renegade's vehicles aren't what they looked like in Tiberian Dawn (For example: Flame Tank, Light Tank, APC, Stealth Tank, Harvester, Humvee (all I can think of atm)).

The weapons in Renegade aren't close to what was in Tiberian Dawn (For example: They basicly used the real world flame thrower in Tiberian Dawn, and not the "flame in a can" as seen in Renegade. The m-16 was in Tiberian Dawn (which isn't in Renegade). The rocket launcher was a shoulder fired Dragon ATGM. Et Cetera.)

Most of the structures have extra features, or features that weren't included on them that the original Tiberian Dawn ones had, and some aren't even present in the game at all.

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