
Subject: wuts with ren alert?

Posted by [Aircraftkiller](#) on Fri, 14 Jan 2005 04:41:23 GMT

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I found the plugin, but the son of a bitch cost quite a bit of money. \$65 for it, but oh well... It works in gMax too, so I can design levels inside of it and place them into Hammer.

This is easier, but I still need to figure out how to work it inside Hammer properly. I could technically convert one of my RA levels over to it and it would work just fine, but the conversion from concave\convex to pure convex causes some areas to look like ass.
