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Subject: C&C Islands- water in tunnels

Posted by [Burn](#) on Thu, 13 Jan 2005 00:23:18 GMT

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Ah... OK.

I was starting to get the notion that I already had the texture and it was simply vertically stretched.

That helps quite a bit, thanks.

I'll mess around with the settings unless someone else knows them off of the top of their head.

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