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Subject: brenbot 1.40 help

Posted by [zunnie](#) on Thu, 06 Jan 2005 05:42:17 GMT

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Enabling taht option will delete the gamelog.txt after each map has ended.

This is pretty much recommended for all servers unless you are tracking a bug or something that MIGHT have to do something with gamelog things.

But mostly this is not the case so: Set it to 1 to optimize brenbot speed and make sure this 'hanging' doesnt happen

[zunnie]

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