Subject: plz tell me u can do this

Posted by zunnie on Thu, 06 Jan 2005 05:27:10 GMT

v00d00 made some changes for us on the server, they are not public for
as far as i can tell.

The one solution to this is to have a PC with renegade join on team Nod,
and then make everyone !forcetc <user> to GDI when they join the server.

```
if ($3 == joined) {
  .timer 1 1 msg $chan !forcetc $strip($remove($1,:))
}
```

Only 2 small problems here are that BRenBot doesnt show what team the player joined on. So, in
case a player joins on GDI, the bot will change him to Nod.
Same goes when a GDI player loses connection to the game and rejoins,
the bot will change him to Nod. :S
Also, when a map ends and the next map loads, teams are 'rebalanced'
and several people will be put on Nod to even teams.