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Subject: Teleporter Model Fix

Posted by [Halo38](#) on Thu, 10 Apr 2003 15:45:55 GMT

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iscripterIt's done

Um is it?

This is the paragraph with the link that needs changing

Quote:Getting Started

This tutorial will guide you through making a working teleport on a map using Halo38's teleporter models. After you have completed this tutorial you should have enough information to add a teleport model and zone to any map. I will guide you through each step of making a teleport zone. You may wish to skip some steps if you know what your doing. The teleport works using a custom script written by Dante that needs to be setup correctly for it to work. The models can be found here.

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