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Subject: Renegade: A New Hope Update

Posted by [htmlgod](#) on Wed, 05 Jan 2005 02:33:18 GMT

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This is the Imperial Turbolaser. It is a large-scale enemy weapon carrying enough punch to cut through the shields and thick armor plating of modern warships, and enough to easily outgun and overpower any light starfighter the Rebellion can throw at it. Turbolasers are called such because they consist of two-stage supercharged laser cannons, creating a powerful beam, and then focusing it. They have a range two or three times as great as that of traditional laser cannons, such as those that are found on fighter vehicles and lightly-armed freighters. This weapon will function as an automated Imperial base defense, placed strategically in the area surrounding Imperial outposts to fend off possible attackers. This model was by Icedog90 and myself, and the texture was made entirely by me, HTMLGOD.

Visit <http://newhope.conquergaming.com> for other updates on SWMod, the Star Wars total conversion for Renegade.

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