
Subject: Renegade sniping in shambles

Posted by [Spoony_old](#) on Wed, 05 Jan 2005 01:09:51 GMT

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Aircraftkiller You can't "headshotting" something. Headshot works in many situations and never needs "ing" after it. You can be headshot, you can give someone a headshot, and you can take a headshot. Headshotted and headshotting are both wrong.

The context I was using would be "I am headshotting the Havoc". If that is grammatically incorrect then, well, I stand corrected.

Aircraftkiller Artillery rounds will peel off in a cone shaped area as you fire, making them inaccurate.

That's why they are harder to hit people with than snipers, as well as the fact they take time for the shell to travel instead of hitting instantly. Hence, they take more skill.

Aircraftkiller Since they don't fire nearly fast enough to do much more than give explosive damage to whatever they impact nearby, nine times out of ten you've got a luck kill on a soldier.

I'm not talking about splash, I'm talking about shooting infantry in the face.

Aircraftkiller Artillery is easy to use, its only drawback is the armor type.

It's easy for any noob to sit there shooting a building for a while and get a big fat bag of points. It is not easy for anyone to use it with the kind of effectiveness I'm talking about, which has nothing to do with attacking buildings.
