Subject: Weapons drop bug Posted by Majiin Vegeta on Mon, 03 Jan 2005 01:59:12 GMT View Forum Message <> Reply to Message

if a player dies inbetween doors and they close before a weapon spawns or armor the doors WILL jam shut until that weapon/armor is picked up sometimes this cannot be picked up aswell

this is very annoying.. i was stuck in the airstrip today and lost my stank outside which i brought becuase of this bug.. the airstip also died becuase nobody could get in to reapir it

and it has happened on many ocassions

please make weapon drops despawn after a set time.. if they do already .. shorten it drastically please