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Subject: could use some help

Posted by [cncravage](#) on Sun, 02 Jan 2005 00:41:56 GMT

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hey all i just joined (obviously) and i heard this was a good community so i decided to join

i started map making recently and i am trying to make a cool extention onto my map.

i have the w3d importer for gmax, and im trying to import that training room thing from the hand of nod in the second level of single player into the hand of nod on my map

in gmax it looks exactly how i want it, but when i export it and open that up into the commando editor, the training room i imported was entirely black and i fell right through it. everything was black except for the trees. and, some of the walls were invisible.

i tried several different things to try to get this to work but no luck. does anyone know what the problem is?

thanks

- cncravage

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