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Subject: Stowaway

Posted by [Dante](#) on Thu, 10 Apr 2003 06:16:36 GMT

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Titan1x77i did the samething to lvl08 and it didnt work with FDS.

I was thinking about importing the extracted .w3d to the .mix.

Not sure of this will work....but if someone wants to help test this method on your map or mine....we can add the w3d to the .mix and i'll run a FDS and see if we can use the map.

yes, NONE of the SP stuff is in the FDS's Always.dat, so if it is missing a critical w3d (not all of them are critical) it will simply crash the FDS, easy solutions, FDS hosts should copy there Retail Always.dat to there FDS directory....

Just a suggestion

always had that suggestion...

no one listens to the p00r wh1t3 b0y

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