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Subject: 1v1 Strategies: Field

Posted by [rcmorr09](#) on Sat, 01 Jan 2005 10:30:08 GMT

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newcmd001Well, I didn't play this 1v1 but then it was 1v2 (my med versus 2 mobile arties) and my med owned the first arty quite easily, but under heavy fire from both arties (and maybe a stealth tank if i remember) as soon as the arty goes off, my tank also goes off too. So I think 1v1, unless the arty driver is THAT skilled, i conclude that med beats arty.

True, but when spooony says a art owns a med he is also right. Yes a med upclose should have no trouble defeating a art. But on field if you have an art at the far back hill and your opponent buys a med, odds are if you are skilled in an art you will kill the med before he can get to you. Thus art owns a med on FIELD. All you have to do is take the far hill and shoot the harv till you opponent brings out a tank, once you see the med you can start pounding it. You can have a med in half health before he reaches the first hill, which by then he knows hes dead.

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