## Subject: Great news for Modders And Mappers who use 3DS Max Posted by Madtone on Thu, 10 Apr 2003 01:44:07 GMT

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ok i have hit a bit of a bump in the conversion.....

its just one file that Greg coded that i can't even view. if i can just get into this file i can probably finish off the plugin.

is there any way i can contact Greg at all?