
Subject: The Frequently Asked Question. (someone sticky this?)

Posted by [Spoony_old](#) on Fri, 24 Dec 2004 16:38:12 GMT

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Public servers on GSA are like multiplayer practice... the majority of players seem to stay as the spawn Nod/GDI soldier, run out onto the field, see an enemy tank, stand perfectly still unloading clip after clip at the tank not doing any damage, then get headshotted...

repeat x20 until map rotates, do the same thing again next map
