
Subject: Snowfight help - No Gameover at base destruction

Posted by [WNxCABAL](#) on Tue, 21 Dec 2004 16:10:09 GMT

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As you know for snowfight I have made custom buildings for the map.
But, there is no Base Destruction / Game over once all buildings are gone.
The buildings are temp'ed, so not the same settings from those in the renegade default presets.
Its not server side problem as the option to end game after base destruction is enabled.
Anyone know what might be causing the game not to end after base destruction?

Cheers,

Andy

P.S. There are no roaming building controllers hanging around the map.
