Subject: Havoc\Sakura on Ramjet Rifles - Final Word Posted by ADM on Mon, 20 Dec 2004 00:38:41 GMT

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Ramjet does have a hefty cost for usage, all it takes is someone to kill you and you've gone down a 1000. You could rush a base and destroy a building before the other side even starts buying ramjets.

Skill and good tactics are the counter to ramjets. Alot of things appear to have no counter on the outside. Just because it doesn't have an immediate counter cycle as most things 'appear' to have, it doesn't mean a counter doesn't exist.

BTW would you consider stealth as a counter to sniping?

My main point is that I know ramjet are slightly overpowered as stated earlier - but that is what Renegade is known for now. Most people have adjusted to this now, changing it will only make things worse. (IMO)