Subject: Idea for RG. Not sure if this will work or not.
Posted by Spoony_old on Sat, 18 Dec 2004 14:02:53 GMT

There's no way to automatically see who is good and who is a "n00b"... someone might have been playing in a purely support role and finished the game with 600 points, which happened to be two vital beacons he disarmed and saved the day for his team. Whereas someone else might have 5000 points just from shooting the harvester with a ramjet all game... which player achieved more? exactly