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Subject: "Why does Renegade suck?"

Posted by [YSLMuffins](#) on Fri, 17 Dec 2004 21:58:20 GMT

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Well it is one way to describe one of the major issues sparking debate in this community as of late. One side wants change, the other doesn't. If anything, BHS needs to keep both sides happy.

Call me a purist or call me a conservative, but Renegade in itself was the game I grew to enjoy, and there are obviously a great number who feel the same way. Not a monopolized, even minority version of C&C that was shoved down my throat. Who's to say that Renegade should really be a C&C? Hell, I don't think C&C should be anything but an RTS, and that Generals isn't anything but EA capitalizing on the C&C name. Aircraftkiller et al., you've already come up with your own novel way of fixing the problem and realizing your vision--making your own game! I fail to see the need for the constant bashing of Renegade.

I continue to enjoy this game, and the many tweaks that BHS has done for Renegade. Whether or not it is a C&C, or should be, is debatable, and I abhor the incessant flak Renegade has been getting recently, especially considering the nature of this board.

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